

#### **Logistic Regression**

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Many slides adapted from Jurafsky and Martin (https://web.stanford.edu/~jurafsky/slp3/).

#### What is logistic regression?

- Fundamental supervised machine learning algorithm
- Used for text classification
- Very close relationship with neural networks!

#### Did someone say "neural networks"?

- Coming up in a couple weeks!
- One way to view feedforward neural networks is as a series of logistic regression classifiers stacked on top of one another





Logistic regression can be used for binary classification or multinomial classification.

- Binary
  - Class A vs. Class B
- Multinomial
  - Class A vs. Class B vs. Class C vs. Class D....





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Binary

- Class A vs. Class B
- Multinomial- -
  - Class A vs. Class B vs. Class C vs. Class D....

How does logistic regression differ from naïve Bayes?

#### Naïve Bayes

Generative classifier

Logistic Regression

Discriminative classifier

Not sure what naïve Bayes is? Check out the course slides from CS 421: <u>http://www.natalieparde.com/teaching/cs 421 fall2019/Naive%20Bayes,%</u>20Text%20Classification,%20and%20Evaluation%20Metrics.pdf

#### **Generative Classifiers**

- Goal: Understand what each class
   looks like
  - Should be able to "generate" an instance from each class
- To classify an instance, determines which class model better fits the instance, and chooses that as the label



#### **Discriminative Classifiers**

- Goal: Learn to distinguish between two classes
  - No need to learn that much about them individually
- To classify an instance, determines whether the distinguishing feature(s) between classes is present



#### More formally....

• Recall the definition of naïve Bayes:



#### More formally....

• Recall the definition of naïve Bayes:



A generative model like naïve Bayes makes use of the likelihood term

• Likelihood: Expresses how to generate an instance *if it knows it is of class c* 

#### More formally....



However, naïve Bayes and logistic regression also have some similarities.

### Both are **probabilistic** classifiers

### Both perform supervised machine learning

- Supervised machine learning: Machine learning with labeled training and test data
  - Generally formalized as xs (instances) and ys (labels), where an individual instance is an x<sup>(i)</sup>, y<sup>(i)</sup> pair

# Which is better ...naïve Bayes or logistic regression?

- Depends on the task and the dataset
- For larger datasets, logistic regression is usually better
- For smaller datasets, naïve Bayes is sometimes better
- Naïve Bayes is easy to implement and faster to train
- Best to experiment with multiple classification models to determine which is best for your needs

In general, supervised machine learning systems for text classification have four main components.

- Feature representation of the input
  - Typically, a **vector** of features  $[x_1^{(j)}, x_2^{(j)}, ..., x_n^{(j)}]$  for a given instance  $x^{(j)}$
- **Classification function** that computes the estimated class,  $\hat{y}$ 
  - Sigmoid
  - Softmax
  - Etc.
- Objective function or loss function that computes error values on training instances
  - Cross-entropy loss function
- Optimization function that seeks to minimize the loss function
  - Stochastic gradient descent

Likewise, supervised machine learning systems generally have two phases.

• Training

 For logistic regression, you train weights w and a bias b using stochastic gradient descent and cross-entropy loss

• Test

 Using your trained model, you compute P(y|x) and return the highest probability label

#### Classifier Building Blocks: The Sigmoid

- Goal of binary logistic regression:
  - Train a classifier that can decide whether a new input observation belongs to class a or class b
- To do this, the classifier learns a vector of weights (one associated with each input feature) and a bias term
- A given weight indicates how important its corresponding feature is to the overall classification decision
  - Can be positive or negative
- The **bias term is a real number** that is added to the weighted inputs

#### Classifier Building Blocks: The Sigmoid

- To make a classification decision, the classifier:
  - Multiplies each feature for an input instance *x* by its corresponding weight (learned from the training data)
  - Sums the weighted features
  - Adds the bias term b
- This results in a weighted sum of evidence for the class:





• Letting *w* be the weight vector and *x* be the input feature vector, we can also represent the weighted sum *z* using vector notation:



However, this still computes a linear function of

- What we really want is a **probability** ranging from 0 to 1
- To do this, we pass *z* through the sigmoid function,  $\sigma(z)$ 
  - Also called the **logistic function**, hence the name **logistic regression**

#### **Sigmoid Function**



• Sigmoid Function:

• 
$$\sigma(x) = \frac{1}{1+e^{-x}}$$

- Given its name because when plotted, it looks like an *s*
- Results in a value y ranging from 0 to 1

• 
$$y = \sigma(z) = \frac{1}{1 + e^{-z}} = \frac{1}{1 + e^{-w \cdot x + b}}$$

## There are many useful properties of the sigmoid function!

- Maps a real-valued number to a 0 to 1 range
  - Just what we need for a probability....
- Squashes outlier values towards 0 or 1
- Differentiable
  - Necessary for learning....

## How do we convert the sigmoid output to a real probability?

#### • Just make all the cases sum to 1

• 
$$P(y = 1) = \sigma(z)$$
  
•  $P(y = 0) = 1 - \sigma(z)$ 

# How do we make a classification decision?

#### Choose a decision boundary

- For binary classification, often 0.5
- For a test instance x, assign a label c if P(y = c | x) is greater than the decision boundary
  - If performing binary classification, assign the other label if P(y = c|x) is lower than or equal to the decision boundary

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---- Sarcastic or not sarcastic?

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----- Sarcastic or not sarcastic?

#### Feature

Contains 😳

Contains 😊

Contains "I'm"

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---- Sarcastic or not sarcastic?

Feature	Weight
Contains 🙄	2.5
Contains 😊	-3.0
Contains "I'm"	0.5

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Feature	Weight	Value
Contains 🙄	2.5	1
Contains 😊	-3.0	0
Contains "I'm"	0.5	1

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Feature	Weight	Value
Contains 🙄	2.5	1
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Contains "I'm"	0.5	1

Bias = 0.1

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Contains 🙄	2.5	1
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Contains "I'm"	0.5	1

Bias = 0.1  

$$z = b + \sum_{i} w_{i} x_{i}$$

$$y = \sigma(z) = \frac{1}{1 + e^{-z}}$$

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Feature	Weight	Value	Bias = 0.1
Contains 😳	2.5	1	$z = h + \sum w_i r_i$
Contains 😊	-3.0	0	$\sum_{i=0}^{2} \sum_{i=0}^{2} w_{i} x_{i}$
Contains "I'm"	0.5	1	$y = \sigma(z) = \frac{1}{1 + e^{-z}}$

$$P(\operatorname{sarcasm}|x) = \sigma(0.1 + (2.5 * 1 + (-3.0) * 0 + 0.5 * 1)) = \sigma(0.1 + 3.0) = \sigma(3.1) = \frac{1}{1 + e^{-3.1}} = 0.96$$

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Feature	Weight	Value	Bias = 0.1
Contains 🙄	2.5	1	$z = h + \sum w_i r_i$
Contains 😊	-3.0	0	$\sum_{i=0}^{2} V_{i} \sum_{i=0}^{N} W_{i} x_{i}$
Contains "I'm"	0.5	1	$y = \sigma(z) = \frac{1}{1 + e^{-z}}$

$$P(\operatorname{sarcasm}|x) = \sigma(0.1 + (2.5 * 1 + (-3.0) * 0 + 0.5 * 1)) = \sigma(0.1 + 3.0) = \sigma(3.1) = \frac{1}{1 + e^{-3.1}} = 0.96$$

 $P(\text{not sarcasm}|x) = 1 - \sigma(0.1 + (2.5 * 1 + (-3.0) * 0 + 0.5 * 1)) = 1 - \sigma(0.1 + 3.0) = 1 - \sigma(3.1) = 1 - \frac{1}{1 + e^{-3.1}} = 1 - 0.96 = 0.04$ 

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### A little bit about features....

- Anything can be a feature!
  - Specific words or n-grams
  - Information from external lexicons
  - Grammatical elements
  - Part-of-speech tags
- In neural classification models, the feature vector often includes word embeddings
  - More about these next week!

#### Learning in Logistic Regression

- How are the parameters of a logistic regression model, *w* and *b*, learned?
  - Loss function
  - Optimization function
- Goal: Learn parameters that make  $\hat{y}$  for each training observation as close as possible to the true y

#### **Loss Function**

- We need to determine the distance between the predicted and true output value
  - How much does  $\hat{y}$  differ from y?
- We do this using a conditional maximum likelihood estimation
  - Select *w* and *b* such that they maximize the log probability of the true *y* values in the training data, given their observations *x*
- This results in a negative log likelihood loss
  - More commonly referred to as cross-entropy loss



#### **Cross-Entropy Loss**

- Most common loss function for many classification tasks
- Measures the distance between the probability distributions of predicted and actual values
  - $loss(y_i, \widehat{y_i}) = -\sum_{c=1}^{|C|} p_{i,c} \log \widehat{p_{i,c}}$ 
    - *C* is the set of all possible classes
    - $p_{i,c}$  is the actual probability that instance *i* should be labeled with class *c*
    - $\hat{p_{i,c}}$  is the predicted probability that instance *i* should be labeled with class *c*
- Ranges from 0 (best) to 1 (worst)
- Observations with a big distance between the predicted and actual values have much higher cross-entropy loss than observations with only a small distance between the two values

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Instance	Predicted	Predicted	Actual	Actual
	Probability:	Probability: Not	Probability:	Probability: Not
	Sarcastic	Sarcastic	Sarcastic	Sarcastic
I'm just thrilled that I have five final exams on the same day. 🙄	0.7	0.3	1	0



Instance	Predicted	Predicted	Actual	Actual
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	Sarcastic	Sarcastic	Sarcastic	Sarcastic
I'm just thrilled that I have five final exams on the same day.	0.7	0.3	1	0

$$loss(y_i, y_i') = -\sum_{c=1}^{|C|} p_{i,c} \log \widehat{p_{i,c}} = -p_{i,sarcastic} \log \widehat{p_{i,sarcastic}} - p_{i,not \ sarcastic} \log p_{i,not \ sarcastic}$$

1/23/20

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Not Sarcastic

Instance	Predicted	Predicted	Actual	Actual
	Probability:	Probability: Not	Probability:	Probability: Not
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 $loss(y_i, y_i') = -\sum_{c=1}^{|C|} p_{i,c} \log \widehat{p_{i,c}} = -p_{i,sarcastic} \log \widehat{p_{i,sarcastic}} - p_{i,not sarcastic} \log p_{i,not sarcastic}$  $loss(y_i, y_i') = -1 * \log 0.7 - 0 * \log 0.3$ 

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 $loss(y_{i}, y_{i}') = -\sum_{c=1}^{|C|} p_{i,c} \log \widehat{p_{i,c}} = -p_{i,sarcastic} \log \widehat{p_{i,sarcastic}} - p_{i,not \ sarcastic} \log \widehat{p_{i,not \ sarcastic}} \log p_{i,not \ sarcastic} \log p_{i,not \ sarcastic}$ 

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	Sarcastic	Sarcastic	Sarcastic	Sarcastic
I'm just thrilled that I have five final exams on the same day.			1	0

What if our predicted values were switched?

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Predicted **Predicted** Actual Actual Instance **Probability: Probability: Not Probability: Probability: Not** Sarcastic Sarcastic Sarcastic Sarcastic I'm just thrilled that I have five final 0.3 0.7 0 exams on the same day. 🙄  $loss(y_i, y_i') = -\sum_{i,c} p_{i,c} \log \widehat{p_{i,c}} = -p_{i,sarcastic} \log p_{i,sarcastic} - p_{i,not \ sarcastic} \log p_{i,not \ sarcastic}$ 

$$loss(y_i, y_i') = -1 * \log 0.3 - 0 * \log 0.7 = -\log 0.3 = 0.52$$
 Greater loss value!

# Why does minimizing the negative log probability work?

- Perfect binary classifier:
  - Assign probability of 1.0 to the correct class
  - Assign probability of 0.0 to the incorrect class
- Thus, higher  $\hat{y}$  is better
- Correspondingly, negative log of 1.0 → no loss (-log 1.0 = 0); negative log of 0.0 → infinite loss (-log 0.0 = ∞)

### **Finding Optimal Weights**

Goal: Minimize the loss function defined for the model

• 
$$\hat{\theta} = \underset{\theta}{\operatorname{argmin}} \frac{1}{m} \sum_{i=1}^{m} L_{CE}(y^{(i)}, x^{(i)}; \theta)$$

- For logistic regression,  $\theta = w, b$
- One way to do this is by using gradient descent

- Finds the minimum of a function by:
  - Figuring out the direction (in the space of  $\theta$ ) the function's slope
  - Moving in the opposite direction
- For logistic regression, loss functions are convex
  - Only one minimum
  - Gradient descent starting at any point is guaranteed to find it



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- How much do we move?
  - Value of the slope
    - $\frac{d}{dw}f(x;w)$
  - Weighted by a learning rate  $\eta$
- Faster learning rate → move w more on each step
- So, the change to a weight at time t is actually:

• 
$$w^{t+1} = w^t - \eta \frac{d}{dw} f(x; w)$$





### Remember, in actual logistic regression, there are weights for each feature.

• The gradient is then a vector of the slopes of each dimension:

• 
$$\nabla_{\theta} L(f(x;\theta),y) = \begin{bmatrix} \frac{d}{dw_1} L(f(x;\theta),y) \\ \dots \\ \frac{d}{dw_n} L(f(x;\theta),y) \end{bmatrix}$$

- This in turn means that the final equation for updating  $\theta$  is:
  - $\theta_{t+1} = \theta_t \eta \nabla L(f(x; \theta), y)$

#### The Gradient for Logistic Regression

- Recall our cross-entropy loss function:
  - $loss(y_i, \hat{y}_i) = -\sum_{c=1}^{|C|} y \log \hat{y} = -\sum_{c=1}^{|C|} y \log \sigma(\boldsymbol{w} \cdot \boldsymbol{x} + b)$
- The derivative for this function is:



#### Stochastic Gradient Descent Algorithm

 $\theta \leftarrow 0 \#$  initialize weights to 0

repeat until convergence:

For each training instance  $(x^{(i)}, y^{(i)})$  in random order:  $g \leftarrow \nabla_{\theta} L(f(x^{(i)}; \theta), y^{(i)})$ # change to  $\theta$  to maximize loss  $\theta \leftarrow \theta - \eta g$ # go the other way instead return  $\theta$ 

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----- Sarcastic

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Contains 🙄	0	1
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 $\theta^{t+1} = \theta^t - \eta \nabla_{\theta} L(f(x^{(i)}; \theta), y^{(i)})$ 

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$$\theta^{t+1} = \theta^t - \eta \nabla_{\theta} L(f(x^{(i)}; \theta), y^{(i)})$$

$$\nabla_{\theta} L(f(x^{(i)};\theta), y^{(i)}) = \begin{bmatrix} \frac{dL_{CE}(w,b)}{dw_{1}} \\ \frac{dL_{CE}(w,b)}{dw_{2}} \\ \frac{dL_{CE}(w,b)}{dw_{3}} \\ \frac{dL_{CE}(w,b)}{dw_{3}} \\ \frac{dL_{CE}(w,b)}{db} \end{bmatrix} = \begin{bmatrix} (\sigma(w \cdot x + b) - y)x_{1} \\ (\sigma(w \cdot x + b) - y)x_{2} \\ (\sigma(w \cdot x + b) - y)x_{3} \\ \sigma(w \cdot x + b) - y \end{bmatrix} = \begin{bmatrix} (\sigma(0) - 1)x_{1} \\ (\sigma(0) - 1)x_{2} \\ (\sigma(0) - 1)x_{3} \\ \sigma(0) - 1 \end{bmatrix} = \begin{bmatrix} (0.5 - 1)x_{1} \\ (0.5 - 1)x_{2} \\ (0.5 - 1)x_{3} \\ (0.5 - 1) \end{bmatrix} = \begin{bmatrix} -0.5 * 1 \\ -0.5 * 0 \\ -0.5 \end{bmatrix} = \begin{bmatrix} -0.5 \\ 0 \\ -0.5 \\ -0.5 \end{bmatrix}$$

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$$\theta^{t+1} = \theta^t - \eta \nabla_{\theta} L(f(x^{(i)}; \theta), y^{(i)})$$

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### Mini-Batch Training

- Stochastic gradient descent chooses a single random example at a time ...this can result in choppy movements!
- Often, the gradient will be computed over batches of training instances rather than a single instance
- Batch training: Gradient is computed over the entire dataset
  - Perfect direction, but very computationally expensive
- Mini-batch training: Gradient is computed over a group of *m* examples

#### Mini-Batch Versions of Cross-Entropy Loss and Gradient

- Cross-Entropy Loss:
  - $L_{CE}$ (training samples) =  $-\sum_{i=1}^{m} L_{CE}(\hat{y}^{(i)}, y^{(i)})$
- Gradient:

$$\bullet \frac{d\theta}{dw_j} = \frac{1}{m} \sum_{i=1}^m \left[ \sigma \left( w \cdot x^{(i)} + b \right) - y^{(i)} \right] x_j^{(i)}$$

#### Regularization

- To avoid **overfitting**, regularization terms  $(R(\theta))$  are usually added to the loss function
- These terms are used to penalize large weights (which can hinder a model's ability to generalize)
- Two common regularization terms:
  - L2 regularization
  - L1 regularization

# L2 Regularization

- Quadratic function of the weight values
- Square of the L2 norm (Euclidean distance of  $\theta$  from the origin)
  - $R(\theta) = \|\theta\|_2^2 = \sum_{j=1}^n \theta_j^2$

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#### L1 Regularization

- Linear function of the weight values
- Sum of the absolute values of the weights (Manhattan distance from the origin)
  - $R(\theta) = \|\theta\|_1 = \sum_{i=1}^n |\theta_i|$

# Which regularization term is better?

- L2 regularization is easier to optimize (simpler derivative)
- L2 regularization  $\rightarrow$  weight vectors with many small weights
- L1 regularization  $\rightarrow$  sparse weight vectors with some larger weights

#### Multinomial Logistic Regression

- Other names:
  - Softmax regression
  - Maxent classification
- Uses a softmax function rather than a sigmoid function
- Softmax takes a vector z of arbitrary values (same as the sigmoid function) and maps them to a probability distribution summing to 1
  - softmax $(z_i) = \frac{e^{z_i}}{\sum_{j=1}^{|\mathbf{Z}|} e^{z_j}}$

#### Interpreting Models



- What if we want to know more than just the correct classification?
  - Why did the classifier make the decision it made?
- In these cases, we can say we want our model to be interpretable
- We can interpret logistic regression models by determining how much weight is associated with a given feature

## This is a key advantage of logistic regression over neural models.

- Manually-defined features facilitate interpretability
- Implicitly-learned features can be very difficult to interpret!
- Because of this, some researchers may choose to use logistic regression rather than neural models if they are particularly interested in which factors are influencing the model's decisions
  - Common example: Healthcare applications
- This allows logistic regression to function not only as a simple classification model, but as a powerful analytic tool



#### Summary: Logistic Regression

- Logistic regression is a discriminative classification model used for supervised machine learning
- It is characterized by four key components:
  - Feature representation
  - Classification function
  - Loss function
  - Optimization function
- Classification decisions are made using a **sigmoid** function for binary logistic regression, or a **softmax** function for multinomial logistic regression
- Loss is typically computed using a cross-entropy function
- · Weights are usually optimized using stochastic gradient descent
- · A regularization term may be added to the loss function to avoid overfitting
- In addition to serving as a simple classifier and a useful foundation for neural networks, logistic regression can function as a powerful analytic tool